

## 242 MOD UPDATE [#B'0` ]] OUTDATED TRAVEL TOWN MERGE ADVENTURE V2 12



with a background in project development and management giles pendleton has delivered first class solutions driven by sustainability passionate about architecture he drives neom s multidisciplinary development effort to ensure that the line becomes a global best practice example for cities more than half of the quests get done as players go about their usual gameplay with no extra effort required but to complete the remaining 20 40 they ll have to either be more active and or pay money travel town is a tourism themed simulation game the player will play a tourism town builder who is responsible for developing and managing a seaside town you need to attract more tourists by developing tourism resources building basic facilities making building plans etc and constantly improving the town s popularity and reputation as time goes by the town will gradually expand and more people will come to visit i love this game the only thing i can t get to grips with is that it seems that the timers restaurant speed boat museum etc don t seem to move unless you are on the actual game once you played all your moves who s going to sit with the app open until it reloads not me and some of the timers the wait time in them is far too long and if you want to skip waiting it s far too expensive i expect to get board of this game eventually the other thing the shop where you can purchase stuff